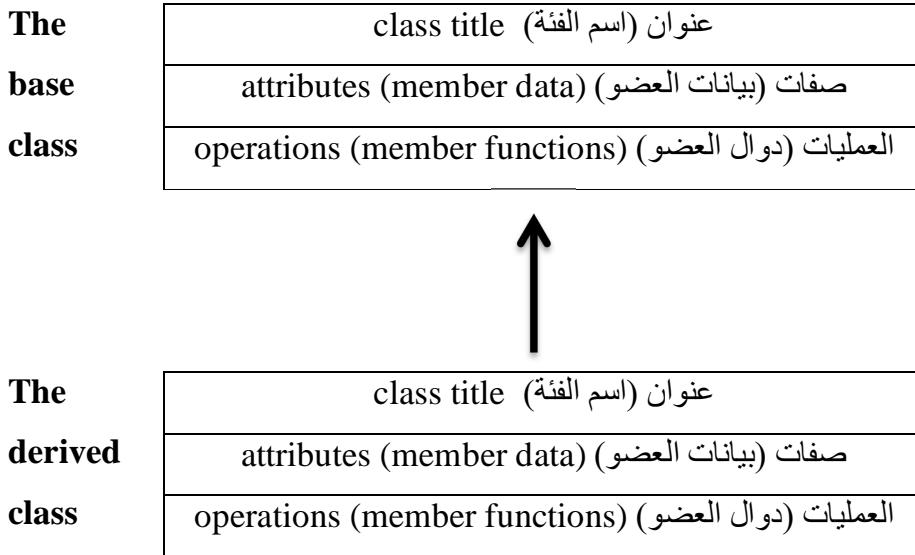
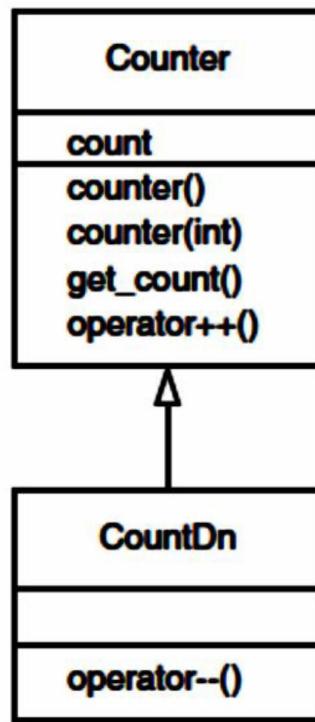


## The Unified Modeling Language (UML)



Ex:- Convert the following UML diagram into its corresponding object oriented C++ program?



**Solution:-**

```
#include <iostream>
using namespace std;
class Counter
{
protected:
    int count; //count
public:
    Counter (): count (0) //constructor
    {
        void inc_count() //increment count
        { count++; }
        int get_count() //return count
        { return count; }
    };
    class CountDn : public Counter //derived class
    {
public:
    void dec_count()
    { count--; }
};
int main()
{
    CountDn c1; //c1 of class CountDn
    cout << "\nc1=" << c1.get_count(); //display
    c1.inc_count(); //increment c1
    c1.inc_count(); //increment c2
    c1.inc_count(); //increment c2
    cout << "\n after increment c1=" << c1.get_count(); //display again
```

```
c1.dec_count();
c1.dec_count();
cout << "\n after decrement c1=" << c1.get_count(); //display again
return 0;
}
```